

# EMILY-HUONG ERSKINE

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🌐 <https://emily-h-erskine.github.io/portfolio/>

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📍 Adamstown, County Dublin

UX/UI Designer |  
Researcher | Developer

Dear Madam/Sir,

I hope this letter finds you well. I am writing to express my keen interest in joining your UX/Design team. I have enclosed my CV for your consideration.

After pursuing a B.A. Hons in Application Design and User Experience and achieving my goal of graduating with a First Class Honours in Autumn 2024, I have witnessed throughout my academic journey, I have consistently achieved excellent results and garnered positive feedback from my lecturers, particularly excelling in design and UX modules. My design philosophy revolves around a user-centric approach, where I prioritise gathering insights from user interviews and incorporating them into the design process. During my time in college, I have undertaken several projects, requiring me to document my design process comprehensively and present my findings confidently to the class. My proficiency lies in using design tools like Adobe Suite and Figma, which I applied during a rewarding 6-month internship at Optum Tech in my third year. The internship allowed me to further refine my design skills and apply UX knowledge to real-world situations. Additionally, I embraced coding during this experience, acquiring skills in ReactJS, Java, and expanding my knowledge of Python, sparking my passion for development.

Aside from my design endeavours, I have also held part-time positions in retail and hospitality. These roles have honed my time management, teamwork, and customer service abilities. Notably, I had the responsibility of training new employees, showcasing my aptitude for working collaboratively within diverse teams. I bring a unique blend of skills to the table, thanks to my work in a Letterpress Workshop. My time there involved operating 19th and 20th Century printing presses, and I have gained proficiency in typesetting and managing the workshop's operations. Interacting with customers who showed an interest in the machinery and work process has sharpened my communication skills, making me adept at conveying complex information clearly.

I am genuinely excited about the prospect of contributing my skills and passion to your esteemed organisation. I am confident that my academic achievements, professional experience, and diverse skill set make me a strong candidate for your UX/Design team.

Thank you for considering my application. I am eagerly looking forward to the opportunity to discuss how my qualifications align with your organisation's vision and goals.

Yours sincerely,

**Emily-Huong Erskine**

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Designer | Researcher

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Adamstown, County Dublin

## EDUCATION

**BA Hons Application Design  
and User Experience**  
Atlantic Technological University (ATU)  
Sligo Campus  
2020-2024

**Leaving Certificate |  
Junior Certificate**  
Abbey Vocational School,  
Donegal Town  
2014-2020

## COLLEGE GPA

- Year 1 - 79.7%
- Year 2 - 76.7%
- Year 3 - 73.6%
- Year 4 - 73.2%

## DESIGN TOOLS

- Figma
- Adobe XD
- Photoshop
- Illustrator
- Github
- VS Code

## ABOUT ME

I am Emily-Huong Erskine, a young UX Designer from County Donegal, recently graduated from my undergraduate degree in Application Design and User Experience from ATU (Atlantic Technological University) in Sligo, after obtaining a first class honours (1.1). Now living and working in Dublin as a TDP Associate at Optum. I am a hard worker and passionate designer. I am creative and love what I do. I have a variety of skills in creative computing and design - from coding to knowledge of design tools. I am positive, energetic, always happy to lend a hand and learn new skills.

## WORK EXPERIENCE

July 2024- Present  
Optum Tech Ireland | Spencer Dock, Co. Dublin

### TDP Associate

- Was placed in the Web Team working on Optum Guide during Rotation 1 + 2
- Developing skills in ReactJS, learning about project structure and how a team works
- Creating, refracting and styling components, testing code coverage using unit testing and further testing using ESLinting
- Enhancing my communication and collaboration skills
- Helping onboard new hires and assisting with Interns

April 2023- September 2023  
Optum Tech Ireland | Letterkenny, Co. Donegal

### TDP Co-Op Intern

- Working within a team at Optum to develop a project that'll be developed
- Implementing Agile
- Presenting and communicating ideas and progress of project
- Helping onboard new employees and helping them get settled in

May 2022 - December 2022  
Harvey's Point Hotel | Laugh Eske, Donegal Town

### Banqueting Food and Beverage Assistant

- Communicating with customers and other coworkers
- Taking food and drink orders
- Training-in new staff
- Knowledge of cash register
- Working as a team
- Time Management

May 2018 - February 2022  
The Pear in Paper | Donegal Craft Village, Donegal Town

### Letterpress Printer/General Help/Cashier

- Working on a 19th century treadle based letterpress platen built in 1872
- Working on a 20th century proofing press built in 1956
- Typesetting, Lino printing & Framing Prints
- Knowledge of 100+ year old wood-type and fonts
- Helping with card designs
- Responsibility of shop and communicating with customers



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Designer | Researcher

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## TECHNICAL SKILLS

- HTML
- Python
- JavaScript
- ReactJS
- C#
- CSS / Bootstrap / Sass
- Java

## EXTRA CURRICULAR

- Practicing Karate, second dan black belt 2010-Present
- University Class Rep 2020-2024
- Student Ambassador for University 2021-2024
- Founder/Chairperson/Coach of ATU Karate Club 2021-2024
- Student Representative for the Faculty of Engineering and Design at ATU 2022-2023

## PROJECTS

- September 2023 - May 2024  
Negating Reading Difficulties for Dyslexic Users  
Undergraduate Dissertation - UX Project 400
    - Researched and wrote a literature review about Dyslexia using academic papers
    - Conducted primary research - interviewing people with dyslexia, secondary school teachers working with students with dyslexia, psychologists in the field of dyslexia and members of the Dyslexia Association of Ireland
    - Implemented UX design principles: Empathy, Define, Ideate, Prototype and Test to create a product to help users with dyslexia
    - Prototyped the product on Figma, testing on users with dyslexia after every staged iteration, concluding that the product was effective and helped users
    - Documented findings and areas of improvement and hopes for the future
  - September 2022 - December 2022  
RSA Student Design Competition (Sponsored by SKY)  
Experiential UX/UI (ATU)
    - Researched mental health and loneliness during the COVID-19 pandemic
    - Read research papers on the subject
    - Conducted interviews with professionals in the field in which I researched, as well as interviewing members of the target demographic
    - Worked on creating/designing a brand-new product in the area that I researched
    - Entered an international competition with this project idea
  - February 2022 - May 2022  
Play25 Card App Game Redesign  
UX/UI Development and Analytics (ATU)
    - Project for real-life client to design an app to teach users to play the card game 25 and for users who already know the game to play seamlessly
    - Communicated with the client and users to see their need
    - Conducted research about the game
    - Developed prototyped based on research
    - Constantly communicating with users to see if it satisfied their needs and reiterating the prototype
    - Reached a conclusion - produced a final prototype using Adobe XD and video to the client
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